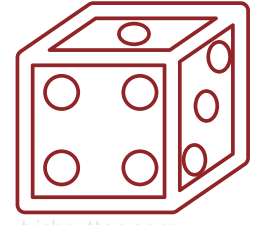




# gift exchange game

## left, right, switch



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### ▶ how to start the game

Invite everyone to bring a gift to exchange. (Communicate price range ahead of time.) Before beginning, place all gifts in a pile. Have every player select one gift from the pile then sit down in a circle. This is the gift each player will start with and they should not unwrap it. There is no keeping score in this game. You will need just one die to roll.

\* For a faster game add a "3 touch" rule; third person to hold a gift keeps it.

### ▶ how to play the game

Choose someone to start the game. Begin with that person rolling one die. They will then follow the action listed on the key (i.e. 2 = switch to the right, 5 = steal/swap any gift). The person who is rolling the dice gets to choose which gift to steal/swap. Once the player has completed their action, they hand the die to the person on their left.

Continue playing around the circle with people rolling the die, swapping gifts, stealing gifts, and unwrapping gifts. If someone can not complete the action on the die, their turn is over and the next player rolls.

### ▶ how the game ends

The game ends once the final gift is unwrapped. This is one of the most fun parts of the game because you never know when the last gift is going to be unwrapped and there is always the possibility of your gift being switched until that final gift is unwrapped. When the last gift is unwrapped everyone keeps the gifts they have in hand.

## roll 1 die

1 switch gift left

2 switch gift right

3 steal any gift

4 steal any gift

5 unwrap your gift

6 unwrap your gift